Effective, Flexible and Affordable Instructor Station



F-INSTR is a deployable solution that offers an effective, flexible and affordable Instructor, CGF and FDC station for mission-critical training.

F-INSTR offers functionality for creation, execution and control of comprehensive scenarios, including JTAC/FAC training scenarios (training of Close Air Support procedures, TTPs), Artillery Observer training (Call for Fire), and Pilot training (Air-to-Air and Air-to-Ground scenarios).

For Call for Fire training, F-INSTR provides a Fire Direction Centre with comprehensive functionality for delivering indirect fire consistent with Fire Missions received from the Artillery Observers.

F-INSTR

Main functions

JTAC and FO Instructor station for Close Air Support and Call for Fire training

F-16 Instructor station for Pilot Air-to-Air and Air-to-Ground training

Fire Direction Centre (FDC) for artillery fire control in Call for Fire

Computer Generated Forces (CGF) for generation, execution and control of air, land and sea scenarios

Main features are

- Creation of very realistic scripted scenarios utilizing 2D maps
- Creation and control of clients (JTAC, FO, Pilot, UAV)
- Create, modify, save, Import/Export of complete scenarios including targets and fire support measures.
- Visualization of entities and significant events in a C2 2D environment.
- Complete control of weapons engagements during simulations
- Wide variety of Link-16 messages and functionality available
- Seamless integration with other training systems based on standard protocols (DIS and HLA).
- Works with F-16 DART, IFACTS, JCATS, VR-Forces, VBS ...

F-INSTR provides valuable training options

JTAC & FO Instructor station

for Close Air Support & Call for Fire training

Features:

- Terrain and training ranges
- Time, weather, precipitation
- Day and night operations
- Observation posts
- Air, land, sea entities
- Entities behavior, routes and plans
- People, vehicles, aircraft, helicopters, ships, UAVs

Fire Direction Cell (FDC)

for Artillery Fire control in Call for Fire training

Features:

- Complete range of fire missions
- Artillery pieces, guns, mortars, GMLRS
- Wide selection of ammunition
- Smoke and illumination

Logging & Replay

for After Action Review (AAR)

F-16 Instructor Station

for Pilot Training

Features:

- Link-16 capability
- Change maps
- Create weapon load-outs
- Create scenarios for F-16 SIMs
- Integration of Air Control Units
- Air-to-air and Air-to-Ground training

System requirements

Minimum hardware specifications:

- Intel Core i7 6700 Quad Core processor
- Up to 4.0 GHz with Intel Turbo Boost 2.0 and Hyper Threading
- 8 GB DDR4 2133 MHz RAM
- NVIDIA GeForce GTX 1050 with 2 GB GDDR5 RAM
- Intel NVMe SSD 256 GB disk

Software requirements

Windows 7 or 10 (recommended)









